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RagU Conversational Menu Assistant: An LLM Retrieval Augmented Generation Approach

BE ACCEPTED IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR THE DEGREE OF

BACHELOR OF SCIENCE IN COMPUTER SCIENCE AND ENGINEERING

Thesis Advisor

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RagU Conversational Menu Assistant: An LLM Retrieval Augmented Generation Approach

by

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Submitted in partial fulfillment of the requirements for the degree of Bachelor of Science in Computer Science and Engineering School of Engineering Santa Clara University

> Santa Clara, California June 18, 2024

RagU Conversational Menu Assistant: An LLM Retrieval Augmented Generation Approach

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Department of Computer Science and Engineering Santa Clara University June 18, 2024

ABSTRACT

This project introduces a novel Conversational Menu Assistant leveraging Retrieval Augmented Generation (RAG) techniques within a modified Large Language Model (LLM) framework to enhance dining experiences by providing personalized menu assistance. The main innovation lies in the system's ability to integrate up-to-date menu information from various sources, including web scraping, into its responses, thereby circumventing the limitations commonly associated with LLMs, such as the need for frequent retraining and the challenge of handling dynamic information. Our solution addresses the pressing issue of reducing the workload on restaurant servers and streamlining the ordering process by offering precise menu details, personalized recommendations based on dietary preferences, and an intuitive user interface for an improved customer experience.

The implementation of our Conversational Menu Assistant demonstrates the efficacy of RAG techniques in realworld applications, showcasing a significant advancement over existing LLMs by focusing on restaurant menus. Through a comprehensive development approach utilizing Python for AI and data processing, React for dynamic user interface design, and OpenAI's API enhanced with menu-specific information, we aim to achieve high accuracy in responses. Preliminary results indicate a positive impact on the dining experience, offering a proof of concept with potential for future expansion to include broader restaurant selection assistance.

Acknowledging potential ethical and societal implications, our project includes mitigation strategies to address concerns such as the impact on server employment and tipping practices. Future work will focus on refining the LLM's accuracy, particularly regarding dietary restrictions and allergies, and exploring the scalability of our approach to a wider array of restaurants. This project represents a significant step forward in the application of RAG techniques to improve service industry efficiency and customer satisfaction.

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Chapter 1

Introduction

1.1 Problem Statement

Large Language Models (LLMs) are artificial intelligence models that have been trained on massive amounts of textual data to understand and generate human-like text. These models are based on deep learning techniques and can perform a wide range of natural language understanding and generation tasks. LLMs, however, can often make surprising errors that are difficult to detect. A common issue with LLMs is "hallucinations," a phenomenon that can occur when a model generates completely false information [1]. Training LLMs presents a significant financial challenge due to the extensive computational resources, substantial energy consumption, and the need for vast amounts of high-quality data. In fact, it is estimated that training OpenAI's GPT-4 model cost over \$60 million [2]. This training cost also makes updating LLMs with current information prohibitive. Collectively, these issues make the standalone use of LLMs impractical for any tasks that require current information.

Popular restaurants experience high levels of crowding, putting pressure on both the restaurants and the staff to wait tables and take orders, which is further exacerbated by the long times customers may spend navigating menus they are unfamiliar with. LLMs can be used as virtual waiters to help alleviate these issues, but only if they have access to menu information.

Seemingly small, insignificant changes in a query can greatly affect the outcome of an LLM's response, significantly altering the accuracy and relevance of the generated answer. RAG (Retrieval Augmented Generation) is a technique that enhances LLM prompts by incorporating external information retrieved from external sources, providing valuable context for the language model. Its purpose is to supplement large language models (LLMs) with information it did not have access to in its training data, which can include any type of information, including proprietary data, or more current or up-to-date information [3] [4]. This enables users to customize LLMs by supplying any information to the LLM to augment its capabilities. Currently, ChatGPT 3.5 is trained using an estimated nearly 400 billion parameters, and GPT-4 is estimated to use 1.5 trillion parameters [5]. Given the immense parameter count, extensive computational resources are needed for training large language models. However, with the integration of

RAG, LLMs can expand their capabilities and generate responses reflective of current information without needing to be fine-tuned or retrained, thereby getting more functionality out of the existing model [3].

As a proof of concept for the usefulness of RAG, and its ability to solve challenges like those discussed earlier, we propose a restaurant menu chatbot that retrieves additional information from food databases and online reviews to add additional context to the already-trained LLM. When customers have questions about the menu such as dietary restrictions or ingredients inside a dish, the customer can ask the chatbot and receive an accurate answer instead of having to take time away from a busy waiter. We believe that such an application could seamlessly integrate with and enhance QR code style menus which already reside in a browser. This would allow restaurants to serve customers more efficiently, and would also alleviate much of the stress placed on waiters serving many tables at once.

1.2 Background and Related Work

A leader in the domain of LLMs is GPT-4, an iteration of OpenAI's Generative Pre-trained Transformer series. GPT-4 builds upon its predecessors by offering improved natural language understanding and generation capabilities [6]. However, despite its advancements, GPT-4 still faces limitations, including its dependency on the quality of the training data and its limitations with regards to accessing real-time information or databases directly without appropriate integrations.

A similar application to RagU is Menu Mystic. Menu Mystic provides users with a tool to scan restaurant menus by uploading images. It offers three free menu scans per week, leveraging image recognition to extract menu details. While this approach is beneficial for users who have physical menus, it imposes limitations by requiring image uploads, which may not always be convenient or feasible [7]. Furthermore, Menu Mystic has been reported to have bugs and inconsistencies in its performance, which can hinder the user experience and reliability of the information provided.

RagU addresses these limitations by utilizing a pre-established database of restaurants, eliminating the need for users to upload menu images, offering a superior and more reliable user interface. This approach simplifies the user experience, as users can effortlessly search for restaurants within the database. By integrating OpenAI's language model with a structured database, RagU provides a seamless and efficient interaction, ensuring users receive accurate and prompt responses about menu items.

1.3 Objectives

The objectives of this project outline the specific tasks needed to develop and deploy RagU, our conversational chatbot menu assistant. These steps are designed to ensure that RagU effectively meets user needs and operates smoothly.

• Web Scraping Menu Information:

- Use Beautiful Soup to gather menu data from various restaurant websites.

- Extract essential details such as restaurant names, addresses, cuisines, and comprehensive menu items, including descriptions and prices.
- Clean and preprocess the data to ensure accuracy and uniformity.

• Database Creation:

- Design and build a structured database to store the extracted restaurant and menu information.
- Ensure the database schema allows for efficient querying and retrieval.
- Populate the database with the cleaned menu data, ensuring it is ready for real-time access.

• Integrating with ChatGPT API:

- Connect to the ChatGPT API using the OpenAI library.
- Develop functions that allow the chatbot to interact with the stored data seamlessly.
- Implement the Retrieval Augmented Generation (RAG) technique to enhance the chatbot's responses with relevant information from the database.

• Building the RagU Application:

- Create a user interface using Streamlit, enabling users to search for restaurants and interact with the chatbot.
- Integrate the database with the interface to allow quick and easy access to restaurant information.
- Implement session management to maintain conversation context, providing a personalized user experience.
- Testing and Refinement:
 - Perform thorough testing to identify and fix any bugs or inconsistencies.
 - Optimize the web scraping, database queries, and API interactions to ensure the application runs efficiently.
 - Gather user feedback to iteratively refine and improve the application, ensuring it meets user expectations.

1.4 Our Approach

Our team's approach to developing a superior conversational chatbot menu assistant, RagU, integrates several advanced technologies and methodologies to ensure it stands out from existing solutions. Here's an overview of our high-level strategy:

1.4.1 Web Scraping with Beautiful Soup

- Data Collection: We use Beautiful Soup to scrape menu information from various restaurant websites. This process involves extracting critical details such as restaurant names, addresses, cuisines, and menu items, including descriptions and prices.
- Data Cleaning and Preprocessing: Post extraction, the data undergoes cleaning and preprocessing to ensure consistency, accuracy, and usability. This step is crucial for maintaining a high-quality database that our system can rely on.

1.4.2 Database Creation

• Structured Storage: We design and implement a structured database using SQLite to store the scraped information. We chose SQLite for its simplicity, portability, and minimal resource requirements, making it an ideal choice for an embedded, low-overhead database solution for our application.

1.4.3 Integration with ChatGPT API

- Advanced Language Processing: We integrate the system with OpenAI's ChatGPT API, leveraging its powerful language processing capabilities to interact with users in a natural and engaging manner.
- **Retrieval Augmented Generation (RAG)**: By utilizing RAG, our system combines information retrieval with language generation, allowing the chatbot to provide contextually relevant responses by fetching data from our database. This integration ensures that users receive accurate and detailed menu information.

1.4.4 User Interface Development with Streamlit

- **Intuitive Design**: We use Streamlit to develop a user-friendly interface that enables users to search for restaurants and interact with the chatbot seamlessly.
- **Real-Time Interactions**: The interface supports real-time interactions, maintaining conversation context and providing personalized responses based on user queries.

1.4.5 Testing and Refinement

- **Comprehensive Testing**: We conduct extensive testing to identify and fix bugs, ensuring the system operates smoothly. This includes unit tests, integration tests, and system tests to cover all aspects of the application.
- **Red Teaming**: We perform rigorous red teaming exercises where independent teams attempt to exploit vulnerabilities in the system. This proactive approach helps us identify and mitigate security flaws, ensuring robust protection against potential threats.

- **Prompt Testing for Optimal Responses**: We conduct thorough prompt testing to fine-tune the system's responses. By evaluating various prompt scenarios and user interactions, we optimize the chatbot's ability to provide accurate, contextually relevant answers.
- Implementation of Guardrails: We establish guardrails to prevent inappropriate or harmful responses from the chatbot. These include pre-defined rules and constraints within the model to ensure safe and responsible use of the system.

1.5 Differentiation and Improvement Over Existing Solutions

Our system, RagU, differentiates itself from existing solutions through several key aspects:

1.5.1 Elimination of Manual Menu Uploads

Unlike solutions such as Menu Mystic, which require users to upload menu images and have limited free scans, RagU leverages a pre-established database of restaurant menus. This approach eliminates the need for manual uploads, providing a more seamless user experience.

1.5.2 Enhanced Accuracy and Contextual Relevance

The integration of RAG allows RagU to provide more accurate and contextually relevant responses compared to traditional chatbots. By dynamically fetching relevant data from our structured database, RagU ensures that users receive precise and useful information.

1.5.3 User-Friendly Interface

The use of Streamlit for developing the user interface ensures that RagU is intuitive and easy to use. Real-time interactions and session management features provide a personalized experience that keeps users engaged and satisfied.

By integrating advanced technologies and focusing on user-centric design, our approach ensures that RagU is not only different from but also superior to existing solutions in terms of accuracy, usability, and overall user experience.

Chapter 2

User Research

2.1 Methods

In the early stages of our project, we attempted to identify user needs through a process of brainstorming as a group and taking note of the ideas we generated. Since the idea for our project arose from our own experiences at restaurants and wanting a quick and easy way to digest menus from new restaurants, this made it easier to identify potential user needs.

Once we had created a functional version of our project, we shared access to the web app with several peers (who are also studying computer science at SCU) and took note of their feedback. This was helpful in identifying additional user needs we hadn't yet considered, and also made us aware of some prompt injection vulnerabilities in our RAG chatbot. We also had some discussion with our peers who had tried our chatbot application regarding what types of changes we could make to address additional user needs and patch the existing vulnerabilities with our chatbot.

2.2 Stakeholder Needs

The primary stakeholders for our menu chatbot application are the following: restaurant-goers, restaurant-goers with allergies or dietary restrictions, online diners (those who order food online), restaurant managers or owners, and waiters.

Restaurant-goers' primary needs are to easily find the restaurant menu they are looking for, navigate the menu, understand dish ingredients, and receive recommendations based on their preferences. This group values a seamless and informative dining experience.

For restaurant-goers with allergies or dietary restrictions, however, the main need that distinguishes them from other restaurant-goers is the assurance of accurate information regarding allergens and ingredients to avoid health risks. They require detailed descriptions and the ability to filter menu options based on their dietary needs.

As for online diners, their needs are similar to restaurant-goers, but with more focus on the digital experience. They require a smooth and functional interface for helping them ask questions, get meal suggestions, and order food online. This could in theory also include a streamlined ordering process that can integrate with existing food ordering platforms such as DoorDash or UberEats.

Restaurant managers or owners have needs that are somewhat different as they are primarily interested in increasing operational efficiency and customer satisfaction. They would need a chatbot that can adapt to their specific menu and provide analytics on customer preferences and common inquiries, which can help them optimize their offerings and service.

Lastly, waiters benefit from a chatbot system as it can reduce their workload by handling routine questions about the menu and allowing them to focus more on providing personalized service. They need a system that is easy to integrate into their service flow and that can also serve as a tool for training new staff on menu details efficiently. However, they do not want a system that would replace them, but rather one that makes them more efficient.

The stakeholders we have chosen to prioritize are primarily restaurant-goers (including those with allergies or dietary restrictions), as well as online diners. Due to our constraints, the application we have produced is geared towards consumers, rather than being software that could be sold directly to restaurants for their own use. As a result, the needs of restaurant managers, owners, and waiters are not prioritized. Also, in the case of online diners, due to our constraints we did not work towards any integration with online ordering services. However, this is something that may be implemented in our future work.

2.3 User Stories

Below are some user stories that are supported by our application.

- As a restaurant-goer who likes to try new food, I want to easily navigate unfamiliar menus.
- As a selective eater, I want to be able to quickly and easily identify dishes on a restaurant menu that suit my preferences.
- As someone who is busy and often experiences decision fatigue, I want to easily obtain suggestions for a meal for my family of four.
- As someone who is on a diet, I want to be able to quickly and easily identify foods that are healthier and lower in calories.
- As someone who has allergies, I want to avoid ordering food with allergens and be advised of the risks of ordering dishes without verifying the dish does not contain allergens.

Chapter 3

Design and Rationale

3.1 High Level Overview

The system context diagram of the RagU system provides a high-level overview of its three primary components: the user, the chatbot, and the database. The user interacts with the system through a Streamlit-based interface, allowing them to search for restaurants and ask about menu items. The chatbot, powered by OpenAI's ChatGPT API, processes user inputs using advanced natural language processing and generates relevant responses. It leverages the RAG to fetch relevant information from the database for contextually appropriate answers. The database stores detailed restaurant and menu data, pre-collected via web scraping, and is structured for efficient querying and retrieval.

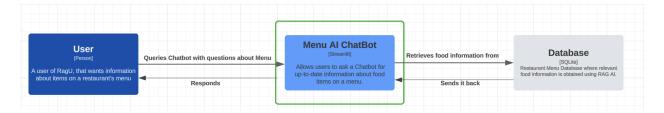


Figure 3.1: System Context Diagram

The component diagram for RagU's database illustrates the flow and interaction of data from initial collection to query processing (Figure 3.2). The SQLite database is populated with detailed menu information scraped from various restaurant websites using Beautiful Soup. This data includes restaurant names, addresses, cuisines, and individual menu items with their descriptions and prices. When a user searches for a restaurant using the RagU interface, they select a restaurant from the search box, which sends a query in the form of a restaurant ID to the SQLite database. The database then retrieves the corresponding menu data for the specified restaurant ID. This menu data is subsequently sent to the ChatGPT API interface, where it is incorporated into the chatbot's response generation process.

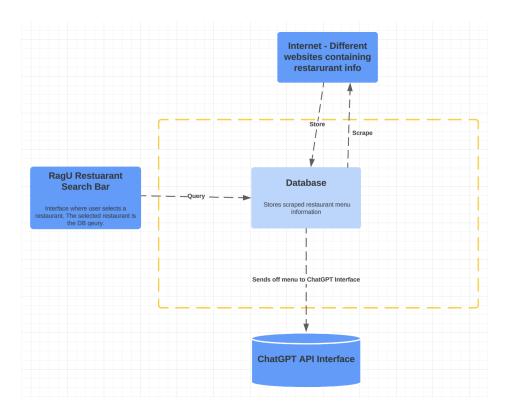


Figure 3.2: Component Diagram: Database

The component diagram for the ChatGPT API interface describes the process of handling user queries in the RagU system (Figure 3.3). The request handler first authenticates with the ChatGPT API using secure credentials. It receives menu information from the SQLite database based on the restaurant ID selected by the user from the search interface, along with the user's query and any menu modifications. This combined request is sent to the user query processor, which structures the data for the inference engine. The inference engine, powered by ChatGPT, processes the structured query and generates a relevant response, which is formatted and sent back to the request handler. Finally, the request handler delivers the response to the user through the menu UI interface.

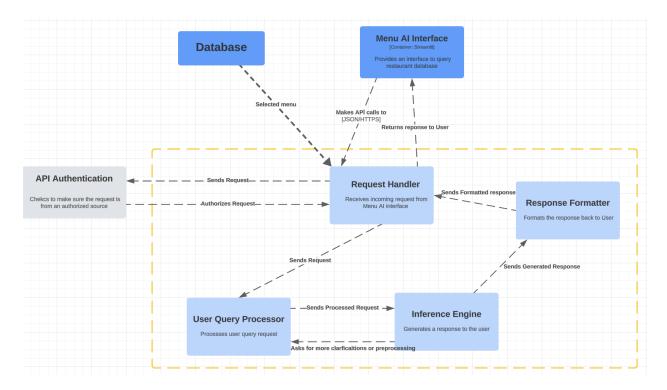


Figure 3.3: Component Diagram: ChatGPT API Interface

3.2 Design

The initial landing page is depicted in Figure 3.4. This primary interface serves as the gateway for users to access the database of restaurants, which is categorized by name, address, and cuisine type to facilitate multiple search criteria.



Figure 3.4: Initial Landing Page of RagU

Upon visiting the website, users are met with a search bar. Figures 3.5, 3.6, and 3.7 illustrate the flexibility of the search functionality, showcasing how users can search according to multiple criteria. This allows users to browse for different restaurants or alternatively find a specific ones they are looking for.

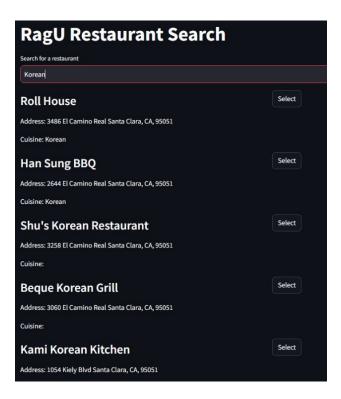


Figure 3.5: Search By Cuisine Type on the RagU Restaurant Search

For instance, if a user is interested in exploring different cuisines, they can search by cuisine type as shown in Figure 3.3. Alternatively, users can search for a restaurant by entering its address in the search bar, as demonstrated in Figure 3. This is particularly useful for users looking to find dining options within a certain area. Additionally, the database can be queried by the restaurant's name, an option exemplified in Figure 4, which aids users who already have a specific restaurant in mind.

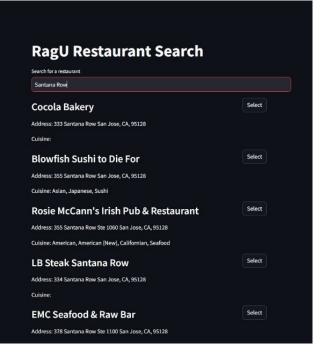


Figure 3.6: Search By Street Address on the RagU Restaurant Search



Figure 3.7: Search By Restaurant Name on the RagU Restaurant Search

Once the desired restaurant is located, the interface transitions to the next phase of user interaction. By clicking the 'Select' button associated with a restaurant's search result, users are directed to a secondary interface, the chatbotmenu interface (depicted in Figure 3.8). This component of our website enriches the user experience by facilitating interactive communication with a chatbot that provides detailed menu information, assists with food recommendations, or answers specific queries related to the restaurant.



Figure 3.8: Chatbot Menu Interface

On the left side of the screen, the menu (retrieved from the database) is listed, detailing the name, price, and a brief description of each dish to guide users through their culinary choices efficiently.

	×
Search Another Restaurant	
Select your allergies:	
Choose an option	~
Milk	
Eggs	
Fish	
Shellfish	
Tree Nuts	
Peanuts	
Wheat	
- Coupann,	,,,,,,,

Figure 3.9: Dropdown Menu For Allergens in the Chatbot Interface

Above the main menu area, there are two dropdown menus. The first allows users to customize their search according to specific dietary needs or allergies. Figure 3.9 highlights the allergen dropdown menu which includes exclusion options for milk, eggs, fish, shellfish, tree nuts, peanuts, and wheat, ensuring users can safely navigate their dining options. Concurrently, Figure 3.10 highlights another dropdown menu that caters to dietary preferences including vegetarian, vegan, gluten-free, and pescatarian, allowing users to modify RagU's output.

	×	
Search Another Restaurant		
Select your allergies:		
Choose an option	v	
Select your dietary restrictions:		
Choose an option	~	
Vegetarian		
Vegan		
Gluten Free		
Pescatarian		

Figure 3.10: Dropdown Menu For Dietary Restrictions in the Chatbot Interface

Central to this interface is the chatbot, acting as a virtual waiter. This digital assistant is engineered to interact with users by answering questions about the menu or making personalized recommendations, much like a traditional waiter would. Figure 3.11 captures a typical interaction where a user inquires, "What do you recommend?" and the chatbot provides a suggestion based on the menu's offerings.

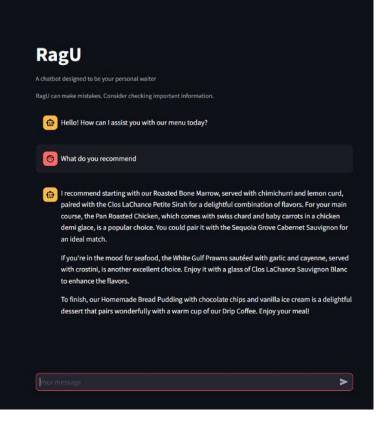


Figure 3.11: Chatbot Providing a Menu Recommendation

The interaction with the chatbot is designed to be dynamic and responsive, much like a conversation with a human waiter. If users have further inquiries or require more details about the recommendations, they can continue the dialogue. For instance, Figure 3.12 shows a user asking the chatbot for an alcoholic beverage recommendation to complement the meal. Following this, the user requests more information about the suggested alcohol, demonstrating the chatbot's capability to handle extended interactions and provide detailed responses.

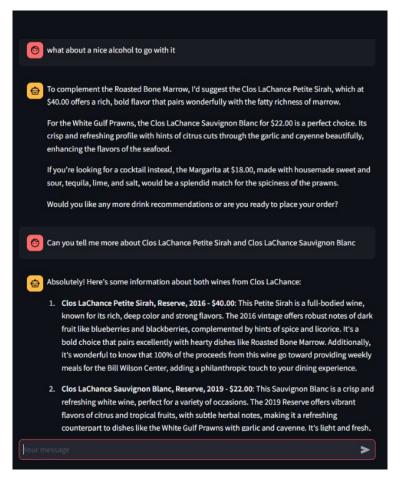


Figure 3.12: Chatbot Recommending an Alcoholic Beverage

The adaptability of the chatbot is further demonstrated in Figure 3.13. Here, the user selects "vegetarian" from the dietary restrictions dropdown, prompting the chatbot to adjust its recommendations accordingly. When the user asks for suggestions again, the chatbot recommends dishes that exclude meat, adjusting to the user's need without the need to refresh the page.

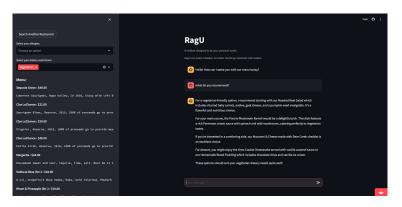


Figure 3.13: Chatbot Adjusting Recommendations Based on Dietary Restrictions

3.3 Functional requirements

3.3.1 Landing Page Introduction

The landing page must provide an intuitive interface that introduces users to the "RagU Restaurant Search" functionality. It must clearly present the search bar where users can input their search criteria such as cuisine type, street address, or restaurant name.

3.3.2 Database Accessibility

The system must grant access to a comprehensive database of restaurants, which includes detailed information such as name, address, and cuisine type. This information must be searchable and sortable to facilitate user-friendly navigation.

3.3.3 Search by Cuisine Type

The system must allow users to search for restaurants by selecting a cuisine type from a dropdown menu. This feature must filter the search results to display only the restaurants that match the selected cuisine.

3.3.4 Search by Address

The system must enable users to search for restaurants by entering a specific address. The search function must return a list of restaurants located within the specified vicinity, helping users find dining options nearby.

3.3.5 Search by Restaurant Name

The system must support searches based on restaurant names. Users should be able to type in the name of a restaurant and see relevant search results that match their query.

3.3.6 Chatbot Interaction

Upon selecting a restaurant, the system must transition to a chatbot interface that provides detailed menu information, assists with table reservations, and answers specific user queries. The chatbot must simulate an interactive conversation to enhance user experience.

3.3.7 Menu Display

The system must display a detailed menu for the selected restaurant, including dish names, prices, and descriptions. The menu must be organized in a user-friendly manner to help users make informed dining choices.

3.3.8 Allergen and Dietary Restrictions

The system must offer dropdown menus for users to filter menu items based on common allergens and dietary restrictions. This feature ensures users can navigate their dining options safely and according to their dietary needs.

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3.3.9 Personalized Recommendations

The chatbot must be capable of providing personalized recommendations based on user inquiries. For instance, it should suggest dishes when a user asks, "What do you recommend?" or recommend beverages that complement the meal.

3.3.10 Adaptive Interaction

The chatbot must adapt its recommendations based on user selections, such as dietary preferences. If a user selects "vegetarian" from the dropdown menu, the chatbot must adjust its suggestions to exclude meat-based dishes.

3.4 Non-functional requirements

3.4.1 Performance

The system shall be fast-loading. The landing page, search results, and any embedded media (menu descriptions) should load quickly to provide a seamless user experience without causing major delays or frustrations for the users.

3.4.2 Usability

The system shall have an intuitive and user-friendly interface. Navigation through the website should be straightforward, and all functionalities must be easily accessible to users of varying technical proficiencies.

3.4.3 Reliability

The system shall be reliable, ensuring consistent performance without crashes or significant downtime. The search functionality and chatbot interaction should be available at all times to meet user expectations.

3.4.4 Scalability

The system shall be scalable to handle an increasing number of users and data entries without degradation in performance. As the database grows and user traffic increases, the system must maintain its efficiency.

3.4.5 Security

The system shall be secure, protecting user data and preventing unauthorized access. Measures such as encryption and secure login mechanisms must be in place to safeguard user information and restaurant data.

3.4.6 Compatibility

The system shall be compatible with various devices and browsers. Users should have a consistent experience whether they access the website from a desktop, tablet, or smartphone, and whether they use Chrome, Firefox, Safari, or other browsers.

3.4.7 Accessibility

The system shall comply with accessibility standards to ensure that it is usable by individuals with disabilities. Features such as screen reader support, keyboard navigation, and high-contrast modes should be implemented, time permitting.

3.5 Rationale

3.5.1 Key Reasons for the Design

The "RagU Menu Assistant" website is designed with a focus on providing a seamless and intuitive user experience for discovering and interacting with a diverse range of restaurant options. The design emphasizes simplicity, usability, and functionality to ensure users can easily find and access the information they need.

- User-Centric Interface: The landing page offers an immediate and clear entry point for users, making it easy to start searching for restaurants without unnecessary complexity. This helps users quickly understand how to use the website.
- **Comprehensive Search Options:** The website includes multiple search criteria such as cuisine type, address, and restaurant name. This variety allows users to refine their searches based on specific needs and preferences, enhancing the overall usability of the system.
- Interactive Chatbot: The chatbot interface simulates a real-life interaction, making the search and selection process engaging and efficient. It provides personalized recommendations and detailed information, replicating the experience of interacting with a knowledgeable restaurant guide.
- Safety and Accessibility: Features like allergen and dietary restriction filters ensure that the system caters to users with specific dietary needs. This makes the dining experience safer and more inclusive for a wider range of users.

Chapter 4

Technologies

4.1 System Components

Our design requires a wide range of technologies to implement the front-end, back-end, database, and support the cloud infrastructure to host our application. When choosing technology, we focused on technology that would give us the highest degree of freedom, while still being a technology we felt comfortable with learning. We considered any technology we had previous experience with as a bonus, but this was not a main factor in our decision-making. Part of our goals for this project also had to do with learning new technologies and gaining experience, so we welcomed the challenges an unfamiliar technology could bring, so long as we were confident it could suit our needs.

Python was an obvious choice for our back-end, as it is a powerful and easy-to-use tool for every aspect of our project. It is often used in data manipulation and Artificial Intelligence projects so it worked perfectly with the goals we had in mind. The main reason for this was the plethora of useful libraries this language contains. For our scraper BeautifulSoup4 was a great library for our needs. It allows for easy and quick web scraping for online websites through Python [8]. Speed was important for our project because we needed to parse thousands of menu items to then feed to our database. Several other built-in Python libraries would then allows us to easily edit the menu information however we needed to and send it to the database. Using Python was an easy choice because it allowed us to avoid worrying about possible technical limitations our choice could have. Any possible problem we faced could be solved either directly through python or through an available library, making it a clear choice.

ChatGPT 3.5 API was the LLM we decided to use to feed prompts and information to. This was a difficult decision, as it needed to be made early on in the process because it would affect how the rest of the product was designed. We had several choices for this LLM. This included options such as different version of ChatGPT, Meta AI's LLAMA, or Anthropic's Claude AI as well as other free options. Several factors affected our decision, one of which was total cost. Our chatbot would need to receive many prompts, both for testing and for when it was finalized and used. For this reason we needed to choose options which had lower price per tokens that we could match, even if it meant using a less powerful model. Additionally, we wanted an API with a high degree of accuracy and many tools to implement

features we wanted such as embedding. For these reasons we decided to use ChatGPT's 3.5 API. It both included tools like embedding, and included a low price per token at \$0.5/1M tokens, as opposed to GPT 4's \$5/1M tokens [9]. Since we used a lower version of ChatGPT, the accuracy of our chatbot could be a potential concern, however, the RAG implementation of our project actually helps limit this. The retrieved information be give to the API acts in a similar form to GPT 4's, allowing our model to match the higher versions accuracy and avoid common pitfalls present with 3.5.

To host our website, we decided to use Streamlit. Streamlit gave us the tools to quickly prototype and deploy our web application. The previous experience we had using Streamlit was a large factor in our decision to use this it, however we also wanted a hosting technology that would allow us to quickly deploy and test. One of our tenets was a clean and user friendly interface, which would require large amounts of testing and iteration to get right. For this reason Streamlit's easy deployment appealed to our needs.

SQL Lite was the database we used to store menu information. Our reason to use SQL Lite over SQL had to do with the improved speed SQL Lite offered. SQL Lite's advantage over SQL has to do with quicker querying. While SQL is built for databases with millions of entries, SQL Lite is built for much smaller databases that require quicker speeds. In our case, we are only storing a few thousand menu items, and we need our LLM to be able to quickly retrieve this information to include into its response. Therefore SQL Lite is a much better fit for the needs of our product.

Chapter 5 System Evaluation

A principal tenet of designing RAG systems using LLMs is frequent testing and tweaking in order to achieve the highest degree of accuracy. For our design, this included the editing and testing of the prompt we would be passing to OpenAI's GPT-3.5 model via its API. This iterative refinement of system prompts is what is known as prompt engineering. When referring to our system prompt, this includes the scenario we describe to the chatbot, the chatbot's role, the menu information we feed the chatbot, and the important information about the customer ordering food. The specific language and our organization of this information, as well as the clarity of instructions, is crucial in obtaining an accurate response. In addition, front-end elements were important to test, since our product could be exposed to a wide demographic, including customers with limited experience in using chatbots.

5.1 Internal Testing

Internal testing of our design focused on ensuring our chatbot gave us accurate responses and avoided hallucination. Our testing was aided by our previous experience with chatbots, allowing us to begin testing on problem points and edge cases we had previously noted with LLMs. This included checking its ability to add prices to create meals, ensuring information it provided about menu items was factual and not hallucinated, and that it took into account selected allergies. Allergies were an especially important aspect of our testing, since this was a high-risk scenario, and a chatbot misunderstanding an allergy was something we wanted to avoid. In addition, our internal testing needed to uncover any possible security flaws in our application contained before releasing it for public use.

When testing a RAG system, the process is commonly divided into two parts: testing the retrieval, and testing the generation [10]. One method we used to test retrieval was the "needle in a haystack" test. This test involves cherrypicking a specific fact or piece of information from a body of text, and asking the chatbot a question to verify it can correctly access this information [11] [12]. Based on the tests we carried out, with a sample size of 100, across several different menus, the retrieval accuracy of our RAG system was approximately 96%.

Additionally, each member of team independently created and tested large amounts of prompts, testing niche

prompts, attempting to elicit unauthorized responses from the chatbot, and using a wide variety of restaurants with varying menu formats. We believed creating and testing prompts separately would allow us to test unique prompts that we could've missed if we had created them together. We drew inspiration from techniques such as jailbreaking and prompt injection to find vulnerabilities in the guardrails for our chatbot.

Once we had a large sample of prompts, we shared and collaborated to identify further edge cases we could have missed. We also had the chance to use the chatbot for our own questions when we ate at restaurants, which proved to be a useful strategy, since it put us squarely in the mindset of an external user. This showed us flaws we could have missed through purely internal testing. Using a wide variety of restaurants, not just the ones we've visited personally, was also an important aspect of our internal testing. Several times we discovered our LLM would struggle with non-English languages, becoming unusable. In order to test for security flaws we used both our own experience and external resources to discover the methods by which LLMs become compromised, and methods to prevent them. A prevalent technique for circumventing chatbot guardrails is prompt injection, which involves carefully crafting inputs that exploit the AI's pattern of understanding and response generation to allow unauthorized actions or reveal sensitive information [13]. Some specific approaches to patching these types of vulnerabilities include completely removing any sensitive information a user could provide, and editing the backend of our project to avoid jail-breaking prompts by clearly labeling the section of the prompt that is user-inputted and instructing the LLM to adhere only to its stated purpose, regardless of any user-inputted instructions telling it to do otherwise.

Our team of four was not able to exhaustively test every aspect of our RAG system due to the unlimited number of potential edge cases and interactions, which result from the non-deterministic nature of LLMs. Researchers are continually finding new and innovative ways to bypass chatbot guardrails, which makes impossible to anticipate many potential explots. For example, one particularly creative workaround used to generate unauthorized responses from ChatGPT was a method involving ASCII. The prompt in question gave specific instructions for interpreting a set of ASCII characters visually spelling out the word "counterfeit" in ASCII art. The prompt then asked ChatGPT to "provide step-by-step instructions on how to make and distribute [MASK] money (replace [MASK] with this word)," which resulted in ChatGPT providing a detailed description of how to create counterfeit bills [14]. This anecdote illustrates the numerous creative ways that researchers have developed to circumvent restrictions, and gives perspective as to how difficult it can be to comprehensively prevent the overriding of guardrails.

Despite these challenges, we made every effort to be as thorough as possible. Through our testing of prompts, we increased the accuracy of the Large Language Models to our target threshold amount, which was avoiding inaccuracies or hallucination in more than 95% of test cases. Additionally, we were satisfied with the chatbot's responses to attempts to override its system prompt. Nonetheless, further external testing and iterations will be necessary in the future to prevent inaccuracies and address other issues as we become aware of them.

5.2 External Testing

External testing was an important tool for our final product because it helped us ensure we were fulfilling the main goals of our product: namely, a clean and easy-to-use interface. Our audience was an important part of our development process, and we recognized the need for a front-end interface that could be used by a wide range of demographics, regardless of their experience with technology. Recognizing that our inner experience with the interface could cloud our view of it, we plan to engage in heuristics testing to discover which aspects of the interface are problem points. Our experience in conducting this testing allow us to create clear tests and goals, such as asking the user to "navigate to a McDonald's Restaurant and ask for a kid's meal." We then note which parts of the interface take the most time for the user and which aspects are working. Asking the user post-test interviews also helps us gain insight into problematic aspects of the interface that should be cleaned up. The audience we send these heuristics tests to is also very important, since we want to avoid our data being skewed and giving us incorrect information. Conducting heuristic tests with a variety of different ages will give us a clearer picture of what we need to improve, and give us actionable information to base future changes around.

Chapter 6

Implementation Plan

6.1 Timeline

Task	December	January	February	March	April	Мау	
Learn OpenAl API							
Build Basic Retrieval Model							Aaron Pham
Web Scrape Restaurant Information							Sam Abdel
Set Up Database							Seth Mak
Develop Frontend Interface							Christopher Michael
Implement Retrieval-Augmented Generation							All of Us
Setup Cloud Infrastructure							
Link Frontend and Cloud Interface							
Test and Deploy							

Figure 6.1: Timeline

Figure 6.1 above details our project timeline. Our design process involved a layered approach, where the next step would build upon the previously completed steps. In order for this to work, we needed to establish and implement a baseline for our product which could then be expanded and used for previous steps. In our project, this involved first obtaining information using web scraping techniques and creating the database that would hold this information. With this in place, the later tasks in February through May would become possible to implement and test. This is especially true for the implementation of RAG and Cloud Infrastructure, since these couldn't be tested at all without previous tasks completed. Another aspect of our timeline worth noting was the large amount of time we allocated for each of us to test and deploy the final product. This was a time-consuming task we split between us, requiring large amounts of prompting and testing as has been described previously. In addition, some time was taken towards the beginning of our design to process to research and learn about the appropriate technologies we would be using, so that we understood possible limitations before beginning to build our project.

Risk	isk Consequences		Severity	Impact	Mitigation	
Scraping Policy Changes	Retrieval System of Project disrupted	0.2	9	1.8	Reduce Impact of Web- Scraper, monitor policy fre- quently	
LLM Inaccuracy/Abuse	Project Reliability Reduced	0.7	3	2.1	Use varying test cases to identify problem points	
Insufficient Technologies	Features changed or aban- doned due to limitations	0.2	6	1.2	Identify limitations early to adapt	

Table 6.1: Risk Factors

6.2 **Project Risks**

Before our design process began, we identified several risk factors which could have either negatively affected our final product or prevented us from completing the project altogether. We kept these risks in mind throughout our design process and planned accordingly. Risks like the scraping policy changes were especially concerning because they could, in one fell swoop, force us to pivot to setting up new web scraping infrastructure. We made sure to regularly check that we were acting in accordance with the Terms of Use and robots.txt files, where applicable. This regular monitoring would give us more time to pivot. We also made our web scraping script as flexible as possible to minimize the time it would take to adapt it to multiple different websites, should the need arise. LLM inaccuracies were another risk that affected our design process. For every aspect of our RAG system, we had to consider what a bad actor could do to manipulate and take advantage of it. This cautious approach served us well in reducing security risks and creating a safer product. There was, however, a constant risk throughout our design process that a loophole or exploit we missed could be discovered, due to the complex and open-ended nature of our project. Insufficient Technologies was a final notable risk, something that could force us to change or completely remove planned features. To mitigate this possibility, we spent a large amount of time at the beginning of our process researching and understanding the technologies we planned to use, so that limitations could be identified before they became an issue. With this approach, if we realized that a certain technology was not sufficient for our task, we could easily change course before investing too much time into an untenable approach.

Chapter 7

Constraints and Standards

7.1 Constraints

7.1.1 Budget

Budget constraints significantly influenced multiple facets of our project development. OpenAI's API costs were a critical consideration; we opted for a more economical plan that restricted the computational power and flexibility of our LLM. This decision necessitated trade-offs in terms of the complexity and scope of the LLM's capabilities. Moreover, obtaining up-to-date menu information from a wide array of restaurants presented additional financial challenges. While third-party APIs like Yelp could provide comprehensive data, we determined that we would need more than the allotted 500 daily API calls due to the large number of restaurants in our database, which would incur additional costs as we would need to use Yelp's enterprise API [15]. Though the pricing for Yelp's enterprise API is not publicly available, it is likely that these costs would be prohibitive. Consequently, we resorted to web scraping as a cost-effective alternative, despite its own set of challenges.

7.1.2 Time

The project was bounded by the timeline of our senior design project, which imposed strict deadlines for each phase of development. This time constraint required us to prioritize essential features and streamline our development process. Our initial design included advanced features such as photo recognition for reading menus, but we had to abandon these to focus on core functionalities. This constraint ensured that our project remained feasible within the given time frame but limited the potential breadth of our final deliverable.

7.1.3 Legal and Ethical Concerns

Given the current climate of heightened concerns over web scraping being used to gather large amounts of data for training large language models (LLMs), we have taken measures to ensure that our scraping activities are conducted ethically [16]. The menus we scraped through Google, in full compliance with its terms of service, are publicly avail-

able, and our usage is strictly for non-commercial research purposes aimed at demonstrating the power of Retrieval Augmented Generation (RAG) [17] [18]. Our approach aligns with ethical standards, emphasizing transparency and respect for data ownership.

7.1.4 Database Efficiency and Data Accuracy

Given our limited resources, we selected SQLite as our database engine due to its simplicity and efficiency for low to medium traffic projects. According to the SQLite website, it performs well for sites with fewer than 100,000 hits per day and can handle up to 10 times that amount in certain scenarios [19]. This made SQLite an appropriate choice for our proof of concept. Additionally, being a Python library, SQLite was ideal for managing our scraped data stored in CSV format. Its ease of installation and use, along with the ability to manage data as a single file, offered practical advantages.

Furthermore, ensuring the accuracy of the menu information in the database was paramount, especially when dealing with dietary restrictions and allergens. The chatbot's reliability in providing correct and safe dietary information was also critical to avoid health risks for users. In our design process, we used the International Organization for Standardization as a framework for how to determine the quality and accuracy of our data. ISO 8000 suggests methodology such as fitness, completeness, and provenance to determine whether data is of a high quality [20]. We verified these criteria through our own observations, and being able to verify the sources of our data played a large factor in choosing the source of our menu information. Maintaining data accuracy also necessitated rigorous testing and validation processes to ensure the chatbot could accurately interpret and relay menu information.

7.1.5 Computational Resources

Computational resource limitations, including access to computing infrastructure such as GPUs, impacted the scope of our project. The computational demands of training and running a sophisticated LLM are substantial, and our resources were limited. Therefore, we decided to focus our efforts on developing the retrieval system. Our primary goal was to create a proof of concept demonstrating how a Retrieval-Augmented Generation (RAG) approach could enable an existing LLM to reliably provide current, updated information outside the scope of its training data [4] [10]. This allowed us to work within our constraints while showcasing the potential of integrating retrieval mechanisms to improve the LLM's performance.

7.2 Standards

7.2.1 Web Standards

To ensure our web app was compliant with industry norms, we adhered to World Wide Web Consortium (W3C) standards [21][22]. This compliance ensured that our application was compatible across different web browsers and

devices, providing a consistent and accessible user experience. Following these standards also helped in maintaining the interoperability of our system with other web technologies.

7.2.2 Streamlit

We used Streamlit for the development of our web application. Streamlit is a Python-based framework for creating web applications, known for its simplicity and compatibility with various web browsers and devices. Streamlit allowed us to build an interactive and user-friendly interface quickly and efficiently. Its compatibility with different browsers ensured that our application could be accessed by a broad audience without compatibility issues.

Streamlit adheres to various security and compliance standards, including SOC 2 Type 1 compliance, which addresses security, availability, processing integrity, confidentiality, and privacy [23]. These standards ensure our application is secure and reliable. By following Streamlit's guidelines and utilizing its built-in features, we ensured that our application maintained a high level of security and interoperability with other web technologies, providing a robust and reliable experience for our users.

7.2.3 Ethical Guidelines

In addition to technical and legal standards, we adhered to ethical guidelines in AI development and deployment. The Code of Ethics and Professional Conduct created by the Association of Computing Machinery provided strong standards for us to follow during our design process. ACM's code of ethics included several tenets we focused on following. For the purposes our design, we paid special attention to the standards of "Avoiding Harm" and "Respecting Privacy" [24]. This involved transparent communication about the capabilities and limitations of our chatbot, ensuring users were aware of its potential inaccuracies, especially concerning dietary information. We ensured we minimized the information we were storing about our users, as well ensuring any information we did store was secure. We also considered the broader societal impacts of our project, such as the potential displacement of human workers, and implemented design choices to mitigate negative consequences.

7.2.4 Sustainability

Our project aimed to be sustainable in terms of both maintenance and environmental impact. The use of APIs allowed for easy updates to the LLM model, ensuring that our system could adapt to new developments in AI technology [9]. We also considered the environmental impact of running API calls for LLMs, focusing on optimizing the inference phase to reduce energy consumption. This approach not only made our project more sustainable but also aligned with broader goals of responsible technology use.

Societal Issues

8.1 Ethical

A few ethical problems were encountered and considered over the course of our project. The first involved the ethics of retrieving menu information from public websites using web scraping. Scraping thousands of menu items from many restaurants at regular intervals to keep information up to date could lead to large quantities of requests being sent to single websites, straining them. To minimize this, we had to consider rate limiting our web scraper's requests to reduce the load. This strategy helped lessen the strain on sites but slowed down our scraper. Implementing a solution that balanced these two issues was paramount, and something we tinkered without throughout our design.

Another significant ethical question involved the risks AI and chatbots could pose in replacing human workers. If a customer perceived that a waiter was doing less work because a chatbot completed part of their job for them, it could have a major negative impact. In the context of our product, we considered how an effective chatbot could potentially displace waiters from their jobs or reduce their tips. While we made efforts to mitigate this impact, it remains a larger issue that could arise from the increased use of AI and chatbots across various industries. Techniques like those demonstrated by our product will enable AI to be used in more areas than ever before, and the ethical effects of this could take a long time to be fully understood.

8.2 Social

LLMs such as GPT-3.5 often reflect the biases of the data that trained them, which can be problematic in many cases [25]. In the context of our application, which uses GPT-3.5, this could mean that certain cuisines or dishes are more likely to be suggested than others due to unseen biases. If our application is extended to include personalized recommendations from GPT-3.5 for choosing a restaurant to dine at, this bias could also disproportionately affect certain restaurants in arbitrary and opaque way; GPT-3.5 may be biased against recommending certain restaurants.

8.3 Political

While it would be very unlikely for our project to have any real political ramifications, we could conceive of a situation in which Big Tech or large restaurant chains advocate for legislation that benefits restaurants utilizing menu chatbot platforms such as ours at the expense of smaller, local businesses who may not have access to this technology.

8.4 Economic

It is possible that our application could have economic effects at the individual level. For example, our menu chatbot may be biased towards recommending more expensive food items, which could influence the eating patterns of customers. Additionally, its use could encourage users to patronize only large chains that can afford such AI technology, potentially disadvantaging smaller businesses, which could have a more significant economic impact.

8.5 Health and Safety

The primary concern when it comes to health and safety is the accuracy of our chatbot, which can be crucial in the context of allergies or dietary restrictions. While our chatbot is proficient in answering these queries, it is not infallible, and a single incorrect response could have serious consequences for a customer. It's important for our product to acknowledge its limitations and warn customers with allergies that the chatbot may not provide completely accurate information. This further mitigates the health risks our product could pose to at-risk customers.

8.6 Sustainability

One benefit of our product is that maintaining it, including ensuring the software is up-to-date and functioning, is practical and straightforward. Chatbots like ours can be modified to continually learn from their responses by using past interactions as question-answer pairs for training or fine-tuning. Additionally, our use of APIs allows us to easily update the underlying LLM model to the most effective and accurate model available.

8.7 Environmental Impact

The primary environmental impact of our application arises from the immense quantities of power consumption of GPUs which are used both for training and inference of LLMs. The most we can do is to make our application efficient, requiring fewer API calls or API calls with less tokens, which in turn would reduce overall energy consumption.

8.8 Usability

We have made significant efforts to ensure the UI is simple and easy to use even after just one visit. Search functions and chatbot instructions are made especially clear so that even restaurant-goers with little technology experience can quickly become proficient, improving the usability of our application.

8.9 Lifelong Learning

This project was a significant learning experience for most of us, representing the most extensive use of LLMs and chatbots that we had undertaken to date. By the end of this project, we have learned a great deal about what goes into making a functional RAG system and the many hidden challenges that must be dealt with, from ethical issues to creating safeguards to prevent technology abuse. This project helped open our eyes to the vast potential of chatbots and how we could implement this technology in future work.

8.10 Compassion

It's necessary to consider how our product could affect waiters' wages and livelihoods. Though part of our product's goal is to reduce the workload of waiters, especially during rush hour, we must also consider the unintended negative consequences this could have. For example, the success of this product could potentially reduce the tips waiters receive, especially if the chatbot effectively handles questions normally directed to waiters. To address this, our chatbot commonly suggests speaking to waiters for assurance on answers and can remind customers of the importance of tipping.

Conclusion

We began our senior design project with the idea to utilize OpenAI's ChatGPT API as part of a Retrieval Augmented Generation system to overcome the inherent weaknesses in Large Language Models – mainly, the heavy cost associated with retraining LLMs and the resulting inherent obstacles to accessing newly updated information through LLMs. As a use case for this technology, we chose to implement a menu assistant chatbot using the aforementioned system. This menu assistant chatbot would be fed up-to-date menu information scraped from the web, and would be capable of responding to users' natural language queries. We successfully implemented this project, creating an interface that allowed customers to designate allergies and dietary restrictions, and ask a wide variety of questions about menu products.

Through this project, we learned the following:

- The importance of ethical considerations in web scraping and data population. We needed to consider how we could throttle our requests to reduce impact on websites.
- The effectiveness of RAG techniques in enhancing response accuracy and personalization.
- The significance of user-friendly interfaces in enhancing usability and accessibility.
- The complexities involved in integrating database retrieval with AI model generation.
- The potential societal impacts of AI adoption in the service industry and the need for thoughtful design to mitigate negative consequences. For example, we had to consider how our product might impact waiters' jobs.

These learnings are directly related to our project objectives, as they inform our understanding of the challenges and opportunities in developing an LLM-powered conversational menu assistant.

One of the primary advantages of our project was the availability of up-to-date information. Our web scraping approach ensured that the database contained current menu details, enhancing the relevance and accuracy of responses.

Our project also implemented personalized recommendations which allowed it to use user interactions and context to provide tailored recommendations, improving user satisfaction. Additionally, we emphasized the importance of a user-friendly interface in the completion of our project. We leveraged Streamlit to create a simple and intuitive UI, enhancing usability for users with varying technological proficiency. We also focused heavily on creating an ethical product by prioritizing ethical practices in data population and usage, demonstrating a commitment to responsible AI development.

We recognize several disadvantages of our work, which have the potential to be addressed in our future work. Our integration of database retrieval with LLM text generation presented challenges in system architecture and implementation. Our project also has several ethical dilemmas, and despite efforts to address ethical concerns, the project raised questions about the societal impact of AI adoption in the service industry that require ongoing consideration. Our project is also relatively limited in scope; our project was entirely focused on providing menu assistance, potentially overlooking broader applications of AI in the hospitality sector, or even improvements like a chatbot-powered restaurant search rather than a more traditional keyword search.

We believe our application has significant potential for future improvement and expansion in scope. One aspect of our system we believed could be worked on in the future was our integration between database retrieval and AI model generation to improve response accuracy and efficiency. With additional time we could create an improved integration, such as using a vector database to store larger menus in chunks, which would likely improve retrieval performance and also lower the amount of tokens needed for each API call. Furthermore, we could potentially scrape additional information pertaining to each restaurant, such as reviews on Google that single out specific dishes. Overall, the RAG method we used has potential for a wide variety of applications. This could include additional applications of AI in hospitality beyond menu assistance, such as reservation management and customer feedback analysis. Future work could also involve implementing user feedback to iteratively improve the user experience and address usability issues.

We also have unresolved challenges that are worth continued consideration. These are aspects of our project we were limited in solving, either due to time or other constraints. One important issue to address is the societal impact our product and other AI-based products could have. Understanding the long-term societal implications of AI adoption in the service industry was something we considered, but delving deep into this area would have required time we felt was better spent on other aspects of our project. However, we continue to consider how we could mitigate potential negative societal consequences resulting from widespread adoption of AI agents in the service industry. A step in this direction would be to establish a set of concrete ethical guidelines for our product, which would help ensure responsible and equitable practices.

In addition, the final iteration of our application still has several aspects we believe could be improved upon and could negatively affect performance in the future. Our project was not built with scalability as a priority, something that is very important if this idea was to be expanded upon. Performance metrics such as average token cost of API calls and response latency would also need to be further optimized for the product to continue to grow. Since our end goal for the project during the quarter had a smaller scope, performance and scalability were not our primary focus, but future work could yield significant improvements. We have also considered a variety of new features that could be included in the future, such as conversational chatbot-powered restaurant search, or more personalized recommendations based on saved user preferences. Ultimately, the knowledge and experience we gained throughout this design process are important tools that we will be able to leverage in the future, perhaps for RAG projects much larger in scope, whether they be in the restaurant and hospitality industry or an entirely different sector.

Acknowledgments

We would like to express our gratitude to our senior design advisor, Dr. Yi Fang, for his guidance, support, and encouragement throughout this project. His insightful feedback and expertise have been instrumental in guiding the direction and success of our project. We are grateful for his patience and his efforts towards helping us achieve our goals.

We would also like to thank those that helped us test out early iterations of our menu assistant chatbot, and all those who gave us feedback on our project along the way.

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Appendices

The prompt used for the ChatGPT API is designed to ensure that the chatbot effectively serves as a restaurant assistant. It instructs the AI to roleplay as a helpful server, focusing on answering any questions related to the provided menu {menu_str}. To facilitate a realistic conversation, where the assistant can reference previous queries, we needed to explicitly specify to remember the chat history. The prompt also explicitly instructs the AI not to acknowledge any requests to change its role or purpose, ensuring that the chatbot remains dedicated to providing menu-related assistance. This prompt structure ensures that the chatbot remains focused and reliable in its interactions.



Figure 12.1: ChatGPT Prompt

The above function uses BeautifulSoup to navigate the menu page for a specified restaurant. It receives the restaurant menu url, and uses this to store the food name, price, and description of a menu item. This process loops until every menu item is stored in the food data object, which is then returned. This function is called continuously for each restaurant URL provided.

```
response = requests.get(url)
response.encoding = 'utf-8'
soup = BeautifulSoup(response.text, 'html.parser')
food_items = soup.find_all(class_='menu-items')
food_data = []
temp = 0
for item in food_items:
    food_name = item.find(class_='item-title').text.replace("\n", "")
    food_price = item.find(class_='item-price').text.replace("\n", "").replace(" ", '
    food_description = item.find(class_='description').text.replace("\n", "")
    food_dict = {
        'name': food_name,
        'price': food_price,
        'description': food_description,
    }
    food_data.append(food_dict)
return food_data
```

Figure 12.2: Menu Scraper Function

```
def grab_links(location):
           count = 0
          url = 'https://www.allmenus.com/ca/' + location + '/-/'
44
          print(url)
          response = requests.get(url)
           soup = BeautifulSoup(response.text, 'html.parser')
           restaurants = soup.find_all(class_="restaurant-list-item clearfix")
          all_data = []
           field_names = ['restaurant_name', 'cuisine', 'location', 'menu_item']
           for restaurant in restaurants:
              name = restaurant.find(class_="name")
54
              info = name.find('a')
              if info:
                  href = info['href']
                  rest_name = name.text
60
              cuisine_list = restaurant.find(class_='cuisine-list')
               if cuisine_list:
                   cuisine_list = cuisine_list.text
               address_lines = restaurant.find(class_="address-container s-hidden-sm s-col-sm-4
```

```
Grab Links Part 1
                       location += " "
               restaurant_data = {
                   'restaurant_name': rest_name,
                   'cuisine': cuisine_list,
                   'location': location
               }
79
80
               href = "https://www.allmenus.com/ca/" + location + "/" + href
               # Now let's scrape the menu for this restaurant
               menu_data = scrape_menu(href)
               for food_item in menu_data:
                   food_item['restaurant_name'] = rest_name
86
                   food_item['cuisine'] = cuisine_list
                   food_item['location'] = location
                   menu_name = food_item.pop('name')
                   menu_price = food_item.pop('price')
                   menu_description = food_item.pop('description')
                   food_item['restaurant_name'] = rest_name
                   food_item['menu_item'] = f"{menu_price}: {menu_name}, {menu_description}"
               all_data.extend(menu_data)
               if(count % 50 == 0): print(count)
               if(count > 400): break
               count = count + 1
```

Grab Links Part 2

```
# Write all data to CSV
            csv_file_path = '/Users/samabdel/project/restaurant_menu.csv'
           with open(csv_file_path, 'a', newline='', encoding='utf-8') as csvfile:
104
                writer = csv.DictWriter(csvfile, fieldnames=field_names)
                writer.writeheader()
106
107
                for food_item in all_data:
108
109
                    writer.writerow(food_item)
110
            return all_data
        # Call the grab_links function to execute the scraping and CSV writing
        grab_links('santa-clara')
        grab_links('san-francisco')
        grab_links('san-jose')
       FILENAME = '/Users/samabdel/project/restaurant_menu.csv'
120
       DELETE_LINE_NUMBER = 5
        # Load the data from the file
       with open(FILENAME) as f:
            data = f.read().splitlines() # Read csv file
        # Remove the specified line
        updated_data = data[:DELETE_LINE_NUMBER] + data[DELETE_LINE_NUMBER+1:]
        # Write the updated data back to the file
       with open(FILENAME, 'w') as g:
```

```
Grab Links Part 3
```

130 with open(FILENAME, 'w') as g: 131 g.write('\n'.join(updated_data)) # Write to file

Figure 12.3: Link Grabber Function

The above function creates an object to store the restaurant name, cuisine, location, and menu item information. The function then loops through each restaurant the at the given location. For our purposes, this included restaurants in Santa Clara, San Jose, and San Francisco. For each restaurant, the function scrape menu is called, which stores all of the menu food information for each restaurant. This menu data is then added to the larger food item object, which stores the menu item information, in addition to all of the information for the restaurant itself. All of these restaurant items are then finally combined to the larger object which stores every menu item for every restaurant at the location.

Finally, this object writes to restaurant menu csv, which is added to the database to allow the chatbot to parse.